

# Hard-War 2.0

## Rules, Regulations and Guidelines

Welcome to Hard-war 2.0, the International Hardware Hackathon! We're thrilled to have you here and can't wait to witness your innovative ideas and prototypes come to life. Before you embark on this exciting hacking and prototyping journey, let's go over the rules and guidelines to ensure a fair and enjoyable experience for all participants.

### What is HARD-WAR 2.0?

**HARD-WAR 2.0** is an International Hardware Hackathon that aims to bring together hardware enthusiasts, makers and innovators to create groundbreaking projects and its solutions. Our goal is to encourage collaboration, creativity, and technical excellence. Theme for HARD-WAR 2.0 is “**Re-Think Sustainability**”.

### Eligibility and Registration:

- The hackathon is open to individuals and teams with a maximum of 3 members.
- Teams must choose a team leader and provide a team name during registrations.
- Registration is mandatory via the official website (<https://www.hardwar.in/>) from 30th July to 17th August. Late registrations will not be accepted.
- Participation is free of charge.
- Participants must have a verified college ID or Institute/ Organization ID.
- A participant can only be a member of one team.

### No. of Rounds:

#### 1. Ideation Phase:

**Dates:** 18th August to 28th August 2023

**Objective:** Participants are required to choose a Problem Statement from the website. Once done, the participants will be requested to provide their Idea Representation in a word document.

**Results:** 2nd September 2023

#### 2. Execution Phase:

**Dates:** 2nd September to 3rd October 2023.

**Objective:** The participants are required to build their ideas and give a presentation for the same in a video format.

**Results:** 10th October 2023.

#### 3. HARD-WAR 2.0 Finale:

**Date:** 30th October 2023

**Objective:** The participants will give a live demo as well as presentation of their product.

**Results:** 30th October 2023

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**Note:** Teams must adhere to the event schedule and be present during the final presentations.

### **Resources and Support:**

- Participants are responsible for bringing their own hardware components, development boards and laptops.

### **Lodging and food arrangements:**

#### **1. Indian Teams:**

Ideation and Execution phase will be conducted in online mode.  
For the Final phase, all participants are required to travel to UPES, Dehradun. The selected teams will be provided with facilities for food and lodging. Accommodation for one night is included. Travel expenses are not included.

#### **2. International Teams:**

All the phases for the international teams will be conducted in online mode. If they wish to join offline for the final phase, they are responsible for their own expenses including - travel, accommodation, visa arrangements, and any related costs.  
If a team wish to join physically for the final phase then they need to inform the organizing committee beforehand.

### **Project Rules:**

- Project built must not be an exact replica of an existing product/project/tool.
- Teams can take help from Open Source Platforms to built the solution but must not copy the solution/code/idea.
- If a team is found using any unfair means strict action will be taken against them.

### **Prizes:**

**Winner:** INR 1,00,000

**1st Runner Up:** INR 75,000

**2nd Runner Up:** INR 50,000